

*Scienc Gate Pupliching (SGP) publishes the book series "Gate to Computer Science and Research" (GCSR) in order to cover different research topics of computer science and information technology.*

*This book is based on hand gesture recognition where focus is on the applications, fundamental techniques, soft computing based methods, Natural way of gesture recognition. Different threads for gesture recognition have been implemented in such way that they can run in parallel and can compute faster. Few presented a 3D based HGR system and also for remote control systems which worked for motion recognition also. Even in mobile applications and controlling, it is very useful.*

*Ankit Chaudhary*

*Editor*

*Dr. Ankit Chaudhary is major in Computer Science & Engineering and received his PhD in Computer Vision. During PhD, he worked mainly on improving state of the art of Hand Gesture Recognition and its applications. His current research interests are in Vision based applications, Intelligent Systems and Graph Algorithms. He carried out his research work at CEERI-CSIR, University of Auckland, BITS Pilani and University of Iowa.*

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